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COHORY FIRETEAM WEAK IMPAIRED BROKEN ARMOR CONSULATE BEAM SABER SOUND SHEET SQUAD TYPE SPECIAL ABILITIES NAME REPUTATION Silver Tongues: Each PC may add +1 action rating to Command, Consort, or Sway (up to a max rating of 3). FORWARD OPERATING BASE Accord: Sometimes friends are as good as public support. You COHORY FIRE TEAM O SPECIALIST REP HEART HOLO WEAK STRONG TIER 0000 WEAK IMPAIRED BROKEN ARMOR may count up to three +3 squad and/or faction statuses you hold מעעעעע FORWARD OPERATING BASE Personal Clothier OUALITY as if they are heart. □ □ Airfield Propaganda Radio Documents High Society: It's all about who you know. Take +1 Trust during Barracks □ Gear Public Works □ Blacksite Programs downtime with your Patron faction or hiring faction, and +1d to CCTV Network Ouarters Supplies gather info about the region's elite. □ Collection Agency Radar Station □ Tools COHORY FIRE TEAM ☐ Commissary Friends in High Places: take +1d when making a supply roll. □ Refit Station Pilot Weapons WEAK IMPAIRED BROKEN ARMOR Cover Business □ Regional Records Vehicle Weapons This gives Independent squads a 0d supply roll during reward if Factory Scrapyard FIRE TEAM they don't already have one. Forgers Workshop □ Secret Routes UPGRADE COSTS □ Guerilla Hideout □ □ Secure FOB New Fire Team: 2P □ Noble Officer: take +1d when challenging someone to a duel. □ Hack Lab □ Side Business Add Type: 2P Take +1d when fighting against your duel opponent. ☐ Hidden FOB Supercomputer TRAINING ☐ Holo-Grid Training Course Insight PR Campaign: Pilots and Cohorts take +1d when attacking Transmitter Array Infirmary Prowess someone's reputation, or to bolstering the reputation of the squad WEAK IMPAIRED BROKEN ARMOR □ Lighthouse Satellite Trophies Room Resolve Loval Bar □ Tunnels or one of its members. Personal Luxury Venue □ Warehouse Test Facility Sponsor: When you advance your Tier, it costs half the normal □ Workshop □ □ Motor Pool Masterv supply points. Who is your sponsor? Why do they help you? Veteran: Choose a special ability from another crew. DIRECT SUPERIOR SQUAD XP At the end of each session, for each item below, mark 1 xp (or instead mark PATRON FACTION Lower your Patron Faction Relationship 2xp if that item occurred multiple times). TRUST RELATIONSHIP Execute a successful negotiation, espionage, or propaganda operation. by 1 to add 1 Tick to a Drive clock. Face off against challenges above your pay grade. MATERIEL STORAGE PERSONNEL STORAGE Bolster your squad's reputation or get a new one. Express the goals, inner conflict, or essential nature of the squad. CONTACTS SOUAD UPGRADES 🕞 Gethesma, a hearty ambassador 🛛 Consulate Rigging > Arbir, a retired general Friends Everywhere ⊳ Kiffen, a tired butler Elite Rooks ▷ Mirage, a corrupt chef Elite Adepts \triangleright Composed

COHORY FIRE TEAM SPECIALIST WEAK IMPAIRED BROKEN ARMOR FRONTLINE BEAM SABER SQUAD SHEET Toughs salian type SPECIAL ABILITIES NAME REPUTATION Dangerous: Each PC may add +1 action rating to Hunt, Struggle, or Wreck (up to a max rating of 3). FORWARD OPERATING BASE Blood Brothers: When you fight alongside your fire teams in COHORY FIRE TEAM O SPECIALIST REP HEART HODO WEAK STRONG TIER 0000 WEAK IMPAIRED BROKEN ARMOR combat, they get +1d for teamwork rolls (setup and group actions). טטטטטט FORWARD OPERATING BASE Personal Clothier OUALITY All of your cohorts get the toughs type for free (if they're already □ □ Airfield Propaganda Radio Documents toughs, add another type). Barracks □ Gear Public Works □ Blacksite Programs Shock & Awe: When you execute an assault plan, take +1d to CCTV Network Quarters Supplies the engagement roll. □ Collection Agency Radar Station □ Tools COHORT FIRE TEAM □ Refit Station Fiends: You may count each negative point of non-Patron ☐ Commissary Pilot Weapons WEAK IMPAIRED BROKEN ARMOR Cover Business □ Regional Records Vehicle Weapons relationship as if it was Heart up to a max of 3. Factory Scrapyard FIRE TEAM □ Forged in the Fire: Each PC has been toughened by cruel Forgers Workshop □ Secret Routes UPGRADE COSTS □ Guerilla Hideout □ □ Secure FOB New Fire Team: 2P experience. In combat you get +1d to resistance rolls and you Hack Lab □ Side Business Add Type: 2P exhaust 1 fewer Quirk for vehicle resistance. ☐ Hidden FOB Supercomputer TRAINING Holo-Grid Training Course ☐ Insight □ Sponsor: When you advance your Tier, it costs half the normal Transmitter Array Infirmary Prowess supply points. Who is your sponsor? Why do they help you? WEAK IMPAIRED BROKEN ARMOR □ Lighthouse Satellite ☐ Trophies Room Resolve Loval Bar □ Tunnels War Dogs: When you're in a vendetta (-3 squad status), your Personal Luxury Venue □ Warehouse Test Facility crew does not suffer -1 hold and pilots still get three downtime □ Workshop □ □ Motor Pool Masterv activities, instead of just two. Veteran: Choose a special ability from another crew. DIRECT SUPERIOR SQUAD XP At the end of each session, for each item below, mark 1 xp (or instead mark PATRON FACTION Lower your Patron Faction Relationship 2xp if that item occurred multiple times). TRUST RELATIONSHIP Execute a successful battle, defense, sabotage, or smash & grab operation. by 1 to add 1 Tick to a Drive clock. Face off against challenges above your pay grade. MATERIEL STORAGE PERSONNEL STORAGE Bolster your squad's reputation or get a new one. Express the goals, inner conflict, or essential nature of the squad. CONTACTS SOUAD UPGRADES > Menefer, a troublesome cop Frontline Rigging > Schuyler, a stalwart doctor Friends Everywhere Not Strain Strai Elite Rovers ▷ Lyn, a bar owner Elite Toughs Hardened

COHORY FIRETEAM Locistics WEAK IMPAIRED BROKEN ARMOR BEAR SABER SQUAD SHEET SQUAD TYPE SPECIAL ABILITIES NAME REPUTATION On the Move: One vehicle gets a free 1d Upkeep roll. Get +1d to gather information about the route for the next mission. FORWARD OPERATING BASE All Hands: During downtime, one of your cohorts may perform a COHORY FIRE TEAM O SPECIALIST REP HEART HOLO WEAK STRONG TIER WEAK IMPAIRED BROKEN ARMOR downtime activity for the crew to acquire an asset, schmooze, or מעעעעע FORWARD OPERATING BASE Personal Clothier OUALITY work on a long-term project. □ □ Airfield Propaganda Radio Documents Custom OS: Your vehicles' systems make no sense to most. □ Barracks □ Gear Public Works □ Blacksite Programs They are immune to hacking by anyone outside of the squad. CCTV Network Quarters Supplies Just Passing Through: During downtime, take +1 Trust with □ Collection Agency Radar Station □ Tools COHORT FIRE TEAM the Faction whose territory you're in at the start of Downtime. ☐ Commissary □ Refit Station Pilot Weapons WEAK IMPAIRED BROKEN ARMOR Cover Business □ Regional Records Vehicle Weapons When your Trust with the local Faction is 5 or more, you get +1d Factory Scrapyard FIRE TEAM to deceive people when you pass yourselves off as civilians. Forgers Workshop □ Secret Routes UPGRADE COSTS □ Guerilla Hideout □ □ Secure FOB New Fire Team: 2P Leverage: Your squad supplies contraband for all Factions. Hack Lab □ Side Business Add Type: 2P Your success is good for them. When you gain rep, gain +1 rep. ☐ Hidden FOB Supercomputer TRAINING ☐ Holo-Grid Training Course ☐ Insight Scroungers: When you use the Salvage downtime activity take Transmitter Array Infirmary Prowess +1d. Once per downtime phase the squad may ignore the WEAK IMPAIRED BROKEN ARMOR □ Lighthouse Satellite ☐ Trophies Room Resolve Loval Bar □ Tunnels requirement of scrapping a vehicle to perform the Salvage activity. Personal Luxury Venue □ Warehouse Test Facility Renegades: Each PC may add +1 action rating to Scan, □ Workshop ■ □ Motor Pool Masterv Bombard, or Maneuver (up to a max rating of 3). Veteran: Choose a special ability from another crew. DIRECT SUPERIOR SQUAD XP At the end of each session, for each item below, mark 1 xp (or instead mark PATRON FACTION Lower your Patron Faction Relationship 2xp if that item occurred multiple times). TRUST RELATIONSHIP Execute a successful delivery, or acquire clients or contraband operation. by 1 to add 1 Tick to a Drive clock. Face off against challenges above your pay grade. MATERIEL STORAGE PERSONNEL STORAGE Bolster your squad's reputation or get a new one. Express the goals, inner conflict, or essential nature of the squad. CONTACTS SOUAD UPGRADES ▷ Shafaqat, an app dealer Smuggler Panels > Milandu, a vile chemist Mobile Base >Nahuatl, a wired forger □ Camouflage > Addison, a terrorist Elite Rovers Reliable

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INUST Lower your Patron Faction Relationship by 1 to add 1 Tick to a Drive clock. 2xp if that item occurred multiple times). MATERIEL STORACE PERSONNEL STORACE 0 peration. Bolster your squad's reputation or get a new one. 8 Bolster your squad's reputation or get a new one. Bolster your squad's reputation or get a new one. 8 Bolster your squad's reputation or get a new one. Bolster your squad's reputation or get a new one. 9 Bolster your squad's reputation or get a new one. Bolster your squad's reputation or get a new one. 9 Bolster your squad's reputation or get a new one. Bolster your squad's reputation or get a new one. 9 Bolster your squad's reputation or get a new one. Bolster your squad's reputation or get a new one. 9 Bolster your squad's reputation or get a new one. Bolster your squad's reputation or get a new one. 9 Bolster your squad's reputation or get a new one. Bolster your squad's reputation or get a new one. 9 Bolster your squad's reputation or get a new one. Bolster your squad's reputation or get a new one. 9 Bolster your squad's reputation or get a new one. Bolster your squad's reputation or get a new one. 9 Bolster your squad's reputation or get a new one. Bolster your squad's reputation or get a new or squad's reputation or get a new or squad's reputation or get a new or squad's reputation or get a new ore. Bolster your squ						
 by 1 to add 1 Tick to a Drive clock. MATERIEL STORACE PERSONNEL STORACE Belster your squad's reputation or get a new one. Express the goals, inner conflict, or essential nature of the squad. CONTACTS SQUAD UPGRADES Keahi, a fiery engineer Cavalry Hardpoints Avinoam, a diplomatic pilot Repair Bay Lorand, a devious soldier Spika, a valorous informant Elite Rovers Spika, a valorous informant Elite Adepts 		Lower your	Patron Faction Relationship			
MATERIEL STORACE PERSONNEL STORACE Belster your squad's reputation or get a new one. Express the goals, inner conflict, or essential nature of the squad. CONTACTS SQUAD UPGRADES Avinoam, a diplomatic pilot Repair Bay Lorand, a devious soldier Elite Rovers Spika, a valorous informant Elite Adepts		rentine of the second		 Execute a successful battle, deli 	very, or rescue operation.	
 Boster your square reputation of get a new one. Express the goals, inner conflict, or essential nature of the squad. EXPRESS the goals, inner conflict, or essential nature of the squad. ECONTACTS SQUAD UPGRADES Keahi, a fiery engineer Cavalry Hardpoints Avinoam, a diplomatic pilot Repair Bay Lorand, a devious soldier Spika, a valorous informant Elite Rovers Elite Adepts 				 Face off against challenges a 	ibove your pay grade.	
Express the goals, timer conjuct, or essential nature of the squad. Express the goals, timer conjuct, or essential nature of the squad. CONTACTS SQUAD UPGRADES Neahi, a fiery engineer Cavalry Hardpoints Avinoam, a diplomatic pilot Repair Bay Lorand, a devious soldier Spika, a valorous informant Spika, a valorous informant Elite Rovers				,	5	
Keahi, a fiery engineer Cavalry Hardpoints Avinoam, a diplomatic pilot Repair Bay Lorand, a devious soldier Elite Rovers Spika, a valorous informant Elite Adepts						
Avinoam, a diplomatic pilot Repair Bay Lorand, a devious soldier Elite Rovers Spika, a valorous informant Elite Adepts						
Image: Spika bit in the spin state				P	Cavalry Hardpoints	
Spika, a valorous informant Elite Rovers Elite Adepts				P	Repair Bay	
Spika, a valorous informant				▷Lorand, a devious soldier	Elite Rovers	
				⊳ Spika, a valorous informant	-	
Efficiencies				▶	Elite Adepts	
				▶	Efficiencies	

BEAM SABER SQUAD SHEET PROFITEERS

NAME

REPUTATION

FORWARD OPERATING BASE						
FORWARD OPERATING BASE	Personal Clothier	QUALITY				
Airfield	🗌 Propaganda Radio	Documents				
Barracks	Public Works	🗌 Gear				
Blacksite		Programs				
CCTV Network	Quarters	Supplies				
Collection Agency	Radar Station	Tools				
Commissary	Refit Station	Pilot Weapons				
Cover Business	Regional Records	Vehicle Weapons				
Factory	Scrapyard	FIRE TEAM				
Forgers Workshop	Secret Routes	UPGRADE COSTS				
🗌 Guerilla Hideout	Secure FOB	New Fire Team: 2P				
Hack Lab	Side Business	Add Type: 2P				
Hidden FOB	Supercomputer	TRAINING				
Holo-Grid	Training Course	Insight				
Infirmary	Transmitter Array	Prowess				
Lighthouse Satellite	🗌 Trophies Room	Resolve				
🗌 Loyal Bar	🗌 Tunnels	Personal				
Luxury Venue	Warehouse	Test Facility				
🗌 🗌 Motor Pool	🗌 Workshop	H-H-Mastery				
DIRECT SUPERIOR						

PATRON FACTION

TRUST RELATIONSHIP Lower your Patron Faction Relationship by 1 to add 1 Tick to a Drive clock.

PERSONNEL STORAGE

PROFIT	eers	WEAK IMPAIRED BROKEN ARMOR
SQUAD TYPE		
SPECIAL ABILITIES		
Corner Kid: Each PC may	add +1 action rating to Sway,	
Struggle, Survey (up to a max	rating of 3)	
Barter: you can spend Supp	ly Points equal to the total number	
of Ticks in your Drive clocks (n	nin 1) to add 1 tick to a Drive clock.	WEAK IMPAIRED BROKEN ARMOR
The Good Stuff: Your merc	handise is exquisite. The product	
quality is equal to your Tier+2.	When you deal with a squad or	
faction, the GM will tell you wh	o among them is hooked on your	
product (one, a few, many, or a	II).	
App Market: Somehow you	have discovered how to prepare	WEAK IMPAIRED BROKEN ARMOR
your product for sale to Apps a	nd/or Als. They do not pay in cash.	
What do they pay with?		
Of The People: Take impro	ved position when acting against	
those who want what you are s	elling, and +1d to gather info about	
where your product is most wa	nted.	
Hooked: Your Cohorts use	your product. Add the brutal,	WEAK IMPAIRED BROKEN ARMOR
unreliable, or wild flaw to your f	Fire Teams to give them +1 quality.	
Sponsor: When you advance	e your Tier, it costs half the normal	
supply points. Who is your spo	onsor? Why do they help you?	
Veteran: Choose a special	ability from another crew.	
SQUAD XP		
	item below, mark 1 xp (or instead mark	
 2xp if that item occurred multiple ti Execute a successful sale, secure r 	new clientele or product supply operation.	
 Face off against challenges ab 		
 Bolster your squad's reputation of Express the goals, inner conflict, or 	-	
CONTACTS	SOUAD UPGRADES	
Dehateh, a formal judge	Profiteer Rigging	
Sovann, a tidy smuggler	Friends Everywhere	
Gemi, a freedom fighter		
▷ Nuru, an arms dealer	Elite Rooks	
⊳	Elite Toughs	
	Composed	

BEAM SA	iber sau	fid Sheet		Development	
NAME	REPUT	ATION	Graduate: Each Pilot may	y add +1 action rating to Interface,	
			Study, or Sway (up to a max	rating of 3).	
FORWARD OPERATING BASE			Grounded: Take +1d to re	esist rolls (or exhaust one fewer Quirk)	
	HEART HOLD WEAK	STRONG TIER OOOO		Recovery when you have AR harm.	WEAK IMPAIRED BROKEN ARMOR
FORWARD OPERATING BA	SE 🗆 Personal Clothier	OUALITY			
Airfield	Propaganda Radio	Documents	· · ·	'ou may use teamwork with your	
Barracks	Public Works	Gear	squad at any distance. Spen	d 1 stress to speak to your squad.	
Blacksite		Programs	Conviction: Each PC gair	ns the tragedy: Experimentation.	
CCTV Network	Quarters Radar Station	☐ Supplies ☐ Tools	When you Cut Loose through	experimentation and gather data,	
Commissary	Refit Station	Pilot Weapons	you don't overindulge if you c	lear excess stress. In addition, your	
Cover Business	Regional Records	Vehicle Weapons		action roll, until you cut loose again.	WEAK IMPAIRED BROKEN ARMOR
Factory	Scrapyard	FIRE TEAM UPGRADE COSTS		uad has a powerful, chained Al. It can	
Forgers Workshop Guerilla Hideout	☐ Secret Routes	New Fire Team: 2P		•	
Hack Lab	Side Business	Add Type: 2P		and morals of an Al are opaque.	
Hidden FOB	Supercomputer	TRAINING	Irons In The Fire: When	you work on long term projects and	
Holo-Grid	Training Course	Insight	have multiple incomplete proj	ects, you get +1d but must split the	
] Infirmary] Lighthouse Satellite	Transmitter Array Trophies Room	Prowess	resulting ticks between the p	rojects as evenly as possible.	
Loyal Bar	□ Tunnels	Resolve Personal	Eor The Greater Good:)	Your cohorts will undertake any	
Luxury Venue	□ Warehouse	Test Facility		· · · · ·	
🗌 🗌 Motor Pool	Workshop	□-□-□ Mastery		erous or strange. They gain +1d to	
			rolls against those who would		
DIRECT SUPERIOR			Veteran: Choose a specia	al ability from another crew.	
			SQURD XP		
PATRON FACTION				ch item below, mark 1 xp (or instead mark	
TRUST	RELATIONSITI	r Patron Faction Relationship	2xp if that item occurred multiple	e times). nent of technology, or patriotic <i>operation</i> .	
	DAAAV V by 1 to ad	d 1 Tick to a Drive clock.	 Execute a successful advancent Face off against challenges 		
MATERIEL STORAGE	PERSONNE	L STORAGE	 Bolster your squad's reputation 		
			• Express the goals, inner conflict,		
			CONTACTS	SQUAD UPGRADES	
			Mastod, an irate scholar	R&D Rigging	
			> Owl, a logical zealot	Laboratory	
			> Twitch, a star navigator	Laboratory	
			→ Utmai, a deadly noble	Elite Adepts	
				Elite Toughs	
			▶		
				Hardened	

BEAM SA	ber squ	RD SHEET			WEAK IMPAIRED BROKEN ARMOR
NAME	REPUTA	TION	Everyone Steals: Each PC	may add +1 action rating to Prowl,	·
			Finesse, or Survey (up to a m	nax rating of 3).	
FORWARD OPERATING BASE			AR Echoes: From weird exp	erience or strange technology, all	
REP	HEART HOLD WEAK	STRONG TILER OOOO		to see and interact with the AR	WEAK IMPAIRED BROKEN ARMOR
FORWARD OPERATING BASE	Personal Clothier	QUALITY		rom sight because it is private or	
□ □ Airfield	🔲 Propaganda Radio	Documents	offline.	5	
Barracks Blacksite	Public Works	☐ Gear ☐ Programs	□ Pack Rats: Your FOB is a ju	mble of requisitioned items	
CCTV Network	Quarters	□ Supplies	When you roll to acquire an ass		
Collection Agency	Radar Station	Tools			
Commissary Cover Business	Refit Station Regional Records	Pilot Weapons Vehicle Weapons	· · ·	e your Tier, it costs half the normal	WEAK IMPAIRED BROKEN ARMOR
Factory	Scrapyard	FIRE TEAM	supply points. Who is your spo		
Forgers Workshop	Secret Routes	UPGRADE COSTS		xecute a clandestine infiltration, you	
□ Guerilla Hideout □ Hack Lab	□ □ Secure FOB □ Side Business	New Fire Team: 2P Add Type: 2P	get +1d to the engagement roll.		
Hidden FOB	Supercomputer	TRAINING	Slippery: When you roll ent	anglements, roll twice and keep the	
Holo-Grid	Training Course Transmitten Armou	Insight	one you want. When you Schm	nooze, take +1d.	
☐ Infirmary ☐ Lighthouse Satellite	Transmitter Array Trophies Room	Prowess Resolve	Synchronized: When you p	erform a group action, you may	WEAK IMPAIRED BROKEN ARMOR
🗌 Loyal Bar	Tunnels	Personal	count multiple 6s from different	rolls as a critical success.	
Luxury Venue	Warehouse	Test Facility	Veteran: Choose a special a	ability from another crew.	
🗌 🗌 Motor Pool	🗌 Workshop	Hastery		•	
DIRECT SUPERIOR					
			Sauso XP		
PATRON FACTION				item below, mark 1 xp (or instead mark	
	I CELTITION WITHIN	Patron Faction Relationship	2xp if that item occurred multiple to	imes).	
00000000	$\Delta \Delta \Delta \nabla \nabla \nabla$ by 1 to add	1 Tick to a Drive clock.	 Execute a successful espionage, s Face off against challenges ab 	-	
MATERIEL STORAGE	PERSONNEL	STORAGE	 Face of against chartenges at Bolster your squad's reputation of 		
			• Express the goals, inner conflict, or	r essential nature of the squad.	
			CONTACTS	SQUAD UPGRADES	
			Coin, a callous explorer	Recon Rigging	
			▷ Misha, a connected fixer	Rare Maps	
			▷ Ihiaka, a benevolent collector	Elite Rooks	
			▷ Zhen, a lithe bartender		
			⊳	Elite Skulks	
			▶	Composed	

BEAM SABER SOURD SHEET

NAME

REPUTATION

FORWARD OPERATING BASE		
FORWARD OPERATING BASE	Personal Clothier	QUALITY
🗌 🗌 Airfield	🗌 Propaganda Radio	Documents
Barracks	Public Works	🗌 Gear
Blacksite		Programs
CCTV Network	Quarters	Supplies
Collection Agency	Radar Station	Tools
Commissary	Refit Station	Pilot Weapons
Cover Business	Regional Records	Vehicle Weapons
Factory	Scrapyard	FIRE TEAM
Forgers Workshop	Secret Routes	UPGRADE COSTS
🗌 Guerilla Hideout	🗌 🔲 Secure FOB	New Fire Team: 2P
🗌 Hack Lab	Side Business	Add Type: 2P
Hidden FOB	Supercomputer	TRAINING
Holo-Grid	Training Course	Insight
Infirmary	Transmitter Array	Prowess
Lighthouse Satellite	Trophies Room	Resolve
🗌 Loyal Bar	Tunnels	Personal
Luxury Venue	Warehouse	Test Facility
□ □ Motor Pool	🗌 Workshop	H-H-Mastery

DIRECT SUPERIOR

PATRON FACTION

► Lower your Patron Faction Relationship ✓ by 1 to add 1 Tick to a Drive clock.

 IRUST
 Image: Construction of the second second

PERSONNEL STORAGE

r			WEAK IMPAIRED BROKEN ARMOR
1	SQUAD TYPE		
	SPECIAL ABILITIES		
-	Deadly: Each PC may add	+1 action rating to Hunt, Prowl, or	
	Struggle (up to a max rating of	3).	
	Dire Needs: Due to hard-wo	n respect and contacts, your	
	employers understand the nece	essity of what you do. You can	WEAK IMPAIRED BROKEN ARMOR
	choose not to lose trust from b	reaking ROE related to the	
	treatment of civilians and enem	y soldiers on a mission.	
	Bio-solvent: the squad has	been trained in the special	
	application of a topical solvent	hat quickly dissolves dead flesh.	
	Take 3 stress to properly apply	the bio-solvent.	WEAK IMPAIRED BROKEN ARMOR
	□ No Traces: When a mission	can't be tied to you, you get half	
	the rep value of the target (roun	d up) instead of zero. If you don't	
	lose any trust with your employ	ver on a mission, take +1 rep.	
	Sponsor: When you advance	e your Tier, it costs half the normal	
	supply points. Who is your spo	nsor? Why do they help you?	
	Predators: When you use s	WEAK IMPAIRED BROKEN ARMOR	
	murder, take +1d to the engage	ment roll.	
	□ Vipers: Take +1 result level	to acquiring or crafting poison. You	
	are immune to poisons you use	e in a mission.	
-	□ Veteran: Choose a special a	ability from another crew.	
	SQUAD XP		
-	At the end of each session, for each 2xp if that item occurred multiple ti	item below, mark 1 xp (or instead mark	
		ppearance, ransom, or murderoperation.	
	• Face off against challenges ab	, ,,,	
	 Bolster your squad's reputation or Express the goals, inner conflict, or 	-	
	CONTACTS	SQUAD UPGRADES	
	Setrad, a vicious teacher	Rigging	
-	Beanfield, a proxy hunter	Friends Everywhere	
	Bellamy, an agile CEO		
	Heat, a slow hacker	Elite Skulks	
-	⊳	Elite Toughs	
-	⊳	Hardened	